Disc Golf Rules

Tee Throws
After teeing off, the player whose disc is farthest from the hole always throws first. The player with the least amount of throws on the previous hole is the first to tee off on the next hole.

Lie
The lie is the spot where the player’s previous throw has landed. Mark lie with a mini disc or turn over the thrown disc, directly towards the hole or designated fairway. The player’s subsequent throw is made from directly behind the marked lie.

Throwing Order
The player with least amount of strokes on the previous hole is the first to tee off on the next hole. After teeing off, the player whose disc is farthest from the hole always throws first.

Fairway Throws
Fairway Throws must be made with the foot closest to the hole on the line. The other foot may be no closer to the hole than the lie. A run-up and a normal follow-through, after release, are allowed.

Completion of Hole
A disc that comes to rest in the disc basket or chains constitutes successful completion of that hole.

Unplayable Lie
Any disk that comes to rest above the ground is considered an unplayable lie. The disc must be thrown that lands out of bounds, must be played from a 3 feet bounds from where the disc went of bounds. Permanent water hazards and public roads are always out of bounds.

For more detailed rules, please visit the Professional Disc Golf Association at www.pdga.com.
1. Drive

The drive is your throw from the tee. Choose a disc, throw it toward the target. Don’t be shy, let one rip!

2. Approach

If your drive isn’t close enough to putt, throw an approach to get to putting range.

3. Putt

Finish off the hole with a putt. Getting your disc in the chains or the basket will complete the hole. Count your score and go to the next hole.